

SYSA BASEBALL FALL PROGRAM ADOPTED RULES

Continuous batter: All players shall bat in a continuous rotation even though they may not be playing at a defensive position.

Free substitution: Defensive players may be substituted freely throughout the game provide each player plays a complete three (3) innings during each game.

Pitching: Senior Division (15-17) - A player may pitch a total of seven (7) innings in any one game but no more than seven (7) innings in one weekend.

Junior Division (12-14) – A player may pitch a total of four (4) innings in any one game no more that six (6) total innings in one weekend.

Sophomore Division (9-11) - No player shall pitch more than three (3) innings in any one game nor more than six (6) total innings in one weekend.

One pitch constitutes one inning.

Senior Division games will be 7 innings – Junior Division 6 innings - Sophomore Division 6 innings. No inning shall begin after 2 hours and 15 minutes from the start of the game.

Base running: Sophomore Division only- No leading off or base stealing shall be permitted.

Non-registered player: The use of a non-registered play will result in a forfeiture of that game **and** the suspension for the following game of the head coach.

Umpires: SYSA will provide umpires for all games, however if an umpire(s) does not show it is the responsibility of the **HOME** team to provide an umpire(s).

FALL BASEBALL TOURNAMENT RULES

Game Time: Games will have 3 hour time limits. No inning will begin after 2 hours and 15 minutes. In the event of a tie game base runners will be counted for both teams in the official scorebook and the team with the most wins.

Teams can start with no less than 8 players. In the event a team with 8 players loses a player, the result will be an automatic forfeit.

Scorebook: The home team is responsible for keeping the official book. *It is the visiting team's responsibility to make sure the book is accurate. The home team is determined by a coin flip at the beginning of the game.

Ejections: The result of an ejection of a player or coach results in immediate removal from game in progress, and player/coach will miss the next game as well.

Non-registered player: The use of a non-registered play will result in a forfeiture of that game **and** the suspension for the following game of the head coach.

Pitching: There will be 7 inning per day pitch limit.

10 Run Rule: There will be a 10 run rule in effect following the 5th inning.

Championship Game: The championship game will have no time limit.